

The Quill Version A02 for the Amstrad CPC464/664

Version A02 of The Quill is slightly different to earlier versions as follows:-

- 1/ Game positions are now saved to & loaded from a named file (on disc if a disc drive is available). System message 32 has been changed to read "Type in name of file." instead of "Start the tape and press any key."
- 2/ A database from Quill version A01 can be loaded into A02 provided there are at least 300 bytes free in the A01 database. If there are less than 300 bytes spare you will get an I/O Error. Don't forget to change System Message 32 to read "Type in name of file."!
- 3/ As the room for a database is 300 bytes less, the firmware problems with saving a large Adventure to disc no longer occur.